Introduction to Challenge 2

### <https://github.com/TUMxInteractionProgramming>

### <https://github.com/TUMxInteractionProgramming/chatterapp-week-2-DmitryVakhrushev.git>

## Create this week's repository on Github

Click on the button below to create your repository for this week’s assignment.

[Create Repository](https://classroom.github.com/a/E557lH8y)

#### Submit repo link

Every Friday (deadline 11 p.m. UTC) you must submit your repository link to participate in peer assessment. The submission field can be found at the end of this week. The code that is in the repository at that time is considered your solution and will be presented to other students for assessment. You’ll get points if you meet the grading criteria and feedback for your solution.

## Chatter App Challenge

### Solution Week 1 (Starter Pack for Week 2)

### Working with Github

Clone the repository to your local machine using the integrated Terminal in VS Code (View --> Terminal).

git clone https://github.com/TUMxInteractionProgramming/chatterapp-week-2-YOURGITHUBNAME

Follow the instructions and code the first challenge. Commit all changes with a commit message when you're finished.

git add --all

git commit -m "Finished challenge 2"

Upload all changes to your Github repository.

git push origin master

Submit your repository for peer assessment. Paste the URL of this repository

https://github.com/TUMxInteractionProgramming/chatterapp-week-2-YOURGITHUBNAME

into the submission editor on edX.